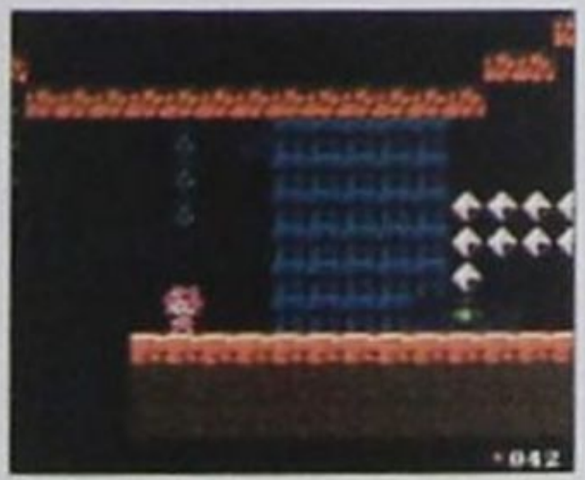
Instruction Booklet

Regions

You will traverse four regions on the planet Vespasian 7MV.

Mountain
Having crashed in the high peaks of Vespasian 7MV you will first have to descend these mountains.



Mines
Drones and odd creatures roam the abandoned mines.

Forest
The forest canopy blocks out most light.

Swamp
The swamps of Vespasian 7MV are perilous!

Artifacts

Across Vespasian 7MV you'll find mysterious remnants from the alien race that built the drones. Here are the items you might encounter during your journey:

Chests
The drones have stored important items in chests throughout the planet. Sometimes chests are well hidden and cannot be detected till Debs is right next to them.

Dash Potion
A bitter concoction that increases the duration of Debs' dash. Up to two dash potions can be active at one time.

Crystal
A crystal unique to this planet and Nebs only food source on the planet. Without these he will perish.

Twenty Crystal
A rare collection of crystals.

Hourglass
An hourglass that stops time except within the close proximity of Debs and Nebs.

Dash Gem
A gem harvested from deep within the planet. Contact with a dash gem makes Debs dash uncontrollably.

1-up
Collecting this odd alien totem will increase Debs' total life count by 1.

Ship Part
The reason for Debs' journey. She must collect the four missing parts of her ship if she ever hopes to fix it and flee the planet.